NinerPaint 1.9 Release Notes

Warning

You should perform a hotsync before installing this new version.

Contact Information

- Public Forum: **http://ninermedia.com/bb/**
- E-Mail: **info@ninermedia.com**
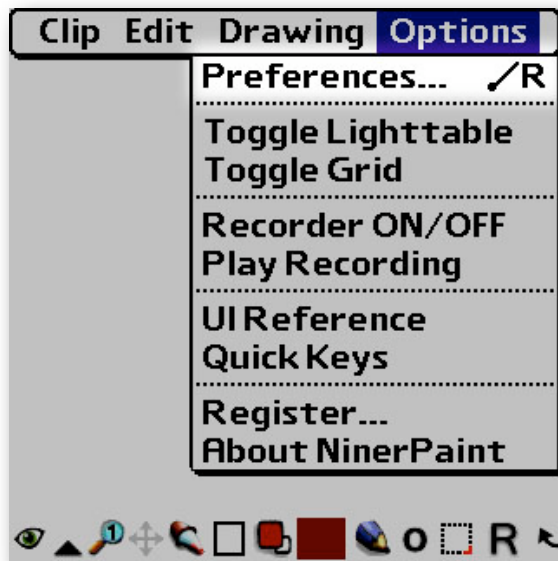
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Installation Instructions

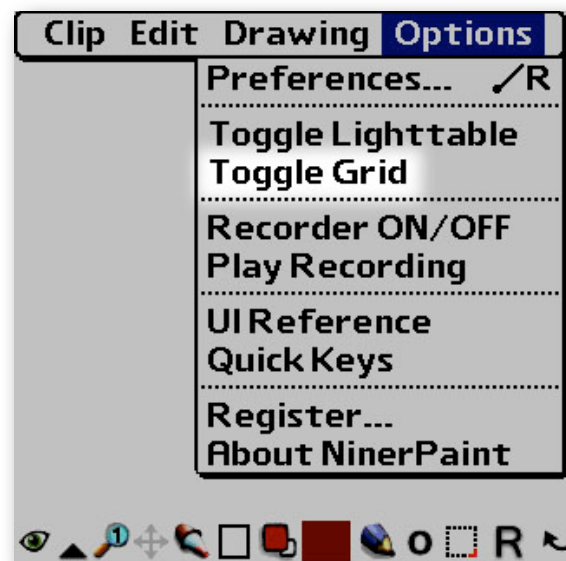Copy the NinerPaint–1.9R1.prc file to your handheld and launch it.

What's New in 1.9

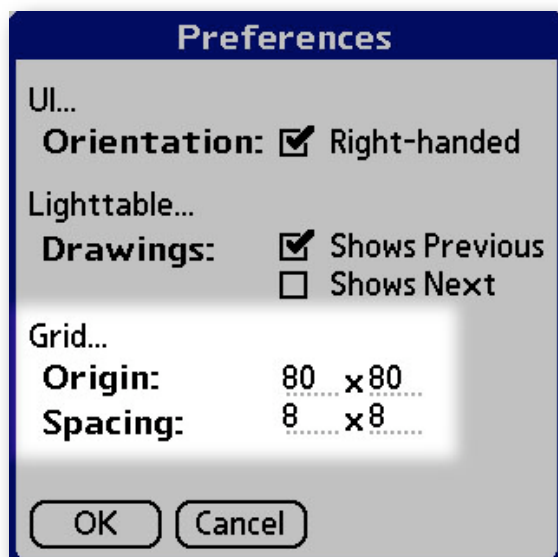## Reference Grid Origin

1. Select the **Options** › **Preferences** menu.

3. Select the **Options** › **Toggle Grid** menu.

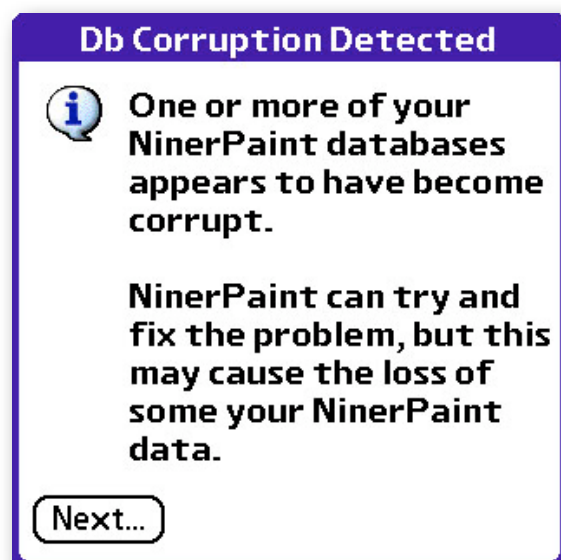2. The Preferences form pops up. Enter the origin as pixels from the top–left corner of your screen.

4. The grid and its origin appear.

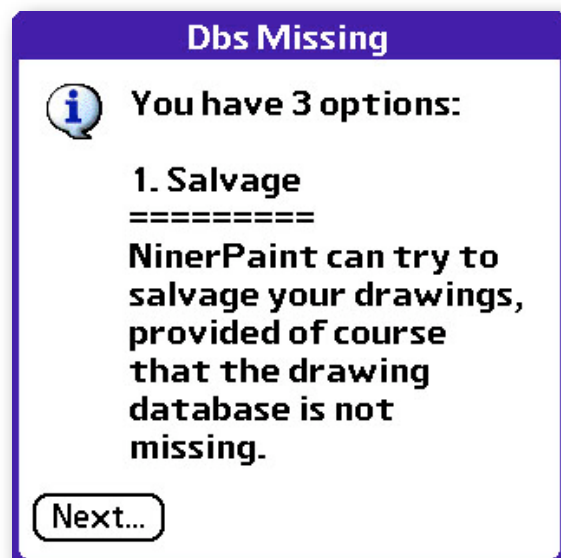Questions? Comments? Suggestions? Contact info@ninermedia.com

Corrupt and Missing Database Self-Help

If, through some stroke of bad luck, one or more of your NinerPaint databases go missing or become corrupt, NinerPaint will still be able to launch and perform repairs.
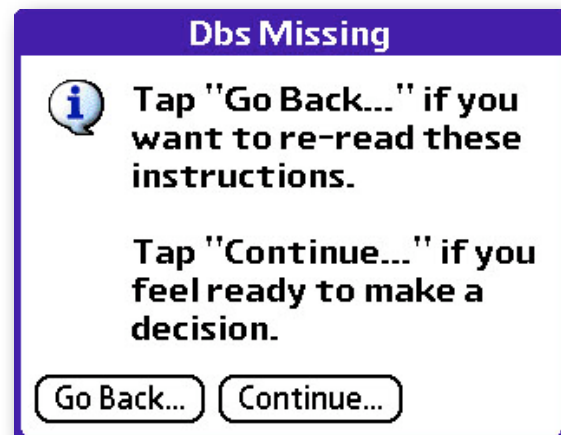
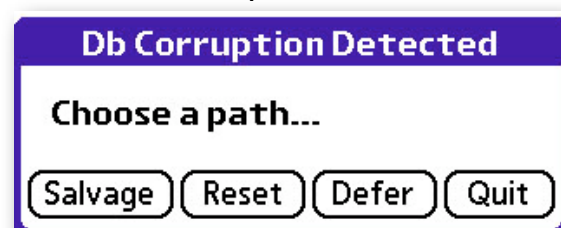1. When such a problem occurs, you will be notified of it...

> **Db Corruption Detected**
>
> ⓘ One or more of your NinerPaint databases appears to have become corrupt.
>
> NinerPaint can try and fix the problem, but this may cause the loss of some your NinerPaint data.
>
> [Next...]

2. Several options will then be presented and explained...

> **Dbs Missing**
>
> ⓘ You have 3 options:
>
> 1. Salvage
> =========
> NinerPaint can try to salvage your drawings, provided of course that the drawing database is not missing.
>
> [Next...]

3. You will then be given a chance to re-read the instructions, in case any of them were unclear...

> **Dbs Missing**
>
> ⓘ Tap "Go Back..." if you want to re-read these instructions.
>
> Tap "Continue..." if you feel ready to make a decision.
>
> [Go Back...] [Continue...]

4. Finally, you will be asked to choose an option...

> **Db Corruption Detected**
>
> Choose a path...
>
> [Salvage] [Reset] [Defer] [Quit]

5. NinerPaint will then act according to your instructions, e.g.,

> **NinerPaint**
>
> | Clip | Time | Size |
> |---|---|---|
> | SALVAGE | 64.00s | 418K |
>
> [New...] [Edit] [Play]
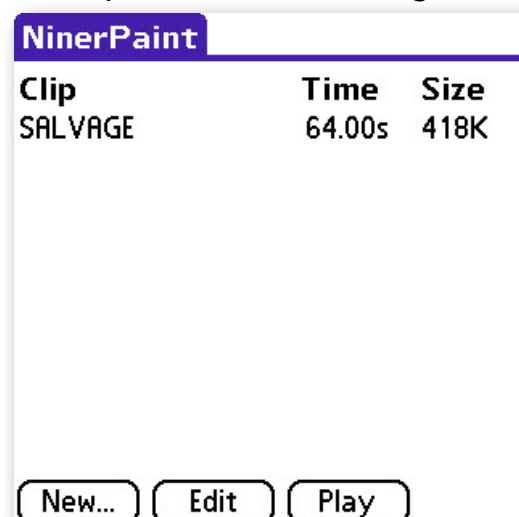
Other Changes

- The reference grid is now drawn on world coordinates rather than on screen coordinates.

- The 3/4 perspective constraints helper for the line tool has been improved with:

  1. additional projection lines to help you find the perfect position

  2. end-of-line compensation to help give you the cleanest shapes:

- bug fix: screen refresh was incomplete for rectangle tool when startX or startY > endX or endY

- bug fix: copy selection did not include pixels under edges of selection rectangle

- added shape hints for pencil tool when drawing in white or at zoom levels 2+